



Field Dimensions: The playing field for all age groups play on a 30 x 20 yard field. The goals are four feet high by six feet wide.

No Offsides in 3v3 Soccer!

No Slide Tackling: Players must stay upright and "on their feet" and may not make contact with an opposing player.

Goal Scoring: A goal may only be scored from a touch (offensive or defensive) within a team's offensive half of the field (Ball must be completely on the offensive half of the field: Cannot be touching the midline). If a player in their defensive end kicks the ball across midline and the ball hits another player (offensive or defensive) and the ball goes in the goal, a goal will be awarded.

The Goal Box: The goal box, eight feet wide by five feet long, is directly in front of the goal. The goals are four feet high by six feet wide. There is no ball contact allowed within the goal box, however, any player may pass through the goal box. If the ball comes to rest in the goal box, a goal kick is awarded regardless of who touched the ball last. Any part of the ball or player's body on the line is considered in the goal box and is an extension of such. Once the ball has broken the plane of the goal box, if the ball is touched by the defensive team, a goal will be awarded. If the offensive player touches after the ball has broken the plane, a goal kick will be awarded. The plane of the goal box extends upward.

Game Duration: The game shall consist of two 20-minute halves separated by a two minute halftime period, whichever comes first. A coin toss will determine direction and possession before the start of the game. The team winning the coin toss will choose which goal to defend and the other team will kick. Games tied after regulation play shall end in a tie. A team, at the discretion of the referee, will forfeit at game time if they are not present. Each team is given one time-out per half during 3v3 games.

Penalty Kicks: Shall be awarded if, in the referee's opinion, a scoring opportunity was nullified by an infraction (the infraction does not automatically result in a red card). It is a direct kick taken from the center of the midfield line with all players behind the midfield line and the player taking the kick. This is a "deadball" kick. If a goal is not scored, the defense obtains possession with a goal kick.

Cautioned Players (Yellow Card): Starting with the 7 and 8 year old group. Kids will be assessed yellow cards for to rough of play. This will give the officials and coaches an opportunity to help teach the kids that they cannot preform certain infractions. No red cards will be given in this league.

Coach/Parent Ejection: Referees have the right to eject a coach or parent from the game for continual disobedience or as a result of an incident that warrants ejection. Coaches or parents whom are ejected by the referee or official must leave the field and area around the field before play will continue. If a coach or parent refuses to leave, the game may be forfeited in favor of the opposing team and they will be suspended one game minimum.

Five Yard Rule: In all dead ball situations, defending players must stand at least five yards away from the ball. If the defensive player's goal is closer than five yards, the ball shall be played five yards from the goal box, in line with the place of the penalty.

Throw Ins: The ball shall be thrown into play from the sideline. The ball is considered in play when the ball is touched with a foot and moves one full rotation.

Indirect Kicks: All deadball kicks (free kicks, kickoffs) are indirect with the exception of corner/penalty kicks.

Goal Kicks: May be taken from any point on the endline.

Kick Off: May be taken in any direction.

Number of Players: 10 is the maximum number of players on a team; three field players and substitutes (A team must have a minimum of 2 field players). 10 Players are recommended for 3v3 Soccer. Players may only play on (one) team per division. There are no goalkeepers in 3v3.

Player Registration: All players must be registered on their team's roster form before the season begins (player must be on roster before the first game)

Substitutions: Substitutions may be made at any deadball situation, regardless of possession. Teams must get the referee's attention and players are to enter and exit at midfield.

Protests: Protests are strongly discouraged as this is a friendly developmental league meant to help teach the basic fundamentals of soccer. Referee judgment calls are not grounds for a protest.

Age of Participants: The age groups for this season will be 5 and 6 year old's, and 7 and 8 year old's. Kids who are 4 may play up if they are half a year close to being 5.

Coed Rules: All teams will be coed teams and all players must receive equal playing time.

Sportsmanship: Good sportsmanship is to prevail at all times. Coaches will be held responsible for the conduct of themselves, their players, players' parents, and spectators

Uniforms: All teams will be provided with a Hyland Hills reversible jersey. All home teams will wear white and away teams will wear navy. Players are required to wear uniforms in order to play.

Equipment: All players must wear shin guards. Any player without shin guards will not be allowed to play. Here are the following ball sizes for each age group: 5 & 6 year old's = Size 3/ 7 & 8 year old's =Size 4

